SUPPORTED PLATFORMS AND DEVICES

EON-XR

EON-XR is a Mobile Only app.

Platform	Minimum device requirements	Supported Devices
iOS	OS: IOS 10	IOS Device with 2GB of memory or higher (iPhone 7 and iPad Air 2 or higher.)
Android	Software - OS: Android 5 (Lollipop, API level 21) - OpenGL ES 3 Support* Memory - RAM: 3GB or higher - Storage: 32GB or higher *(most devices running Lollipop already supports Open GL ES 3)	Any device that meets the device requirements.

EON-XR Desktop

EON-XR Desktop is a windows client app.

	Minimum config	Recommended config
OS	Windows 10, 64-bit	Windows 10, 64-bit
CPU	abc	xyz
RAM	4 Gb	16 Gb
Graphics	ABC	XYZ, or better
Display	Min 1024 x 768	1920 x 1080 or better

Software
- OS: Windows 10
- DirectX 9 or higher

Hardware:
- Processor: x86 or x64 1 GHz Pentium processor or equivalent (minimum);
- RAM: 4 GB or higher
- Hard disk: 5 GB of free space on C: drive or higher
- Display: 1024 x 768 high color, 32-bit or higher

Recommended (for better performance)
- nVidia or AMD Graphics Card
- Note: Proper graphics drivers need to be installed, it may not work with generic microsoft drivers (e.g. microsoft graphics driver or generic intel graphics driver) The Proper manufacturer's graphics driver or actual driver from the motherboard if using on-board graphics card need to be installed.
- All DX8 and DX9 hardware (old ATI Radeon X1000; GeForce 4, 5200, 6000 & 7000). A few features may not be available on those cards.
- All of DX10 hardware (GeForce 8, 9, 200; AMD Radeon HD 2000-4000)
- All of DX11 hardware (GeForce 400 – 900; AMD Radeon HD 5000-7000; Radeon R280)
- Intel cards are supported but there's a lot of versions and specific support depends on the model. For best compatibility use the D3D9 or D3D11 render system instead of OpenGL.